

DARK APOSTLE

Leader Dark Pacts

DARK APOSTLE

| M  | T | SV | W | LD | OC | RW |
|----|---|----|---|----|----|----|
| 6" | 5 | 3+ | 4 | 5+ | 1  | 4+ |
| M  | T | SV | W | LD | OC | RW |
| 6" | 5 | 6+ | 1 | 7+ | 1  | 4+ |

DARK DISCIPLE

70 PTS

Base 40mm, Dark Disciple: 25mm



1 KOMMANDO

Demagogue

Once per battle, at the start of any phase, you can select one friendly HERETIC ASTARTES unit that is Battle-shocked and within 12" of this unit's DARK APOSTLE model. That unit is no longer Battle-shocked.

2 BEWEGUNG

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3 BESCHUSS

| Bolt pistol <span>PISTOL</span> |      |    |      |      |   |  |
|---------------------------------|------|----|------|------|---|--|
| R                               | A    | BS | S    | AP   | D |  |
| 12"                             | 1    | 3+ | 5    | -1   | 1 |  |
| VERWUNDET                       |      |    |      |      |   |  |
| 2+                              | 3+   | 4+ | 5+   | 6+   |   |  |
| T1-2                            | T3-4 | T5 | T6-9 | T10+ |   |  |

4

ANGRIFF

—

5 NAHKAMPF

Accursed crozius

| R         | A    | WS | S     | AP   | D |  |
|-----------|------|----|-------|------|---|--|
| Melee     | 5    | 2+ | 6     | -1   | 2 |  |
| VERWUNDET |      |    |       |      |   |  |
| 2+        | 3+   | 4+ | 5+    | 6+   |   |  |
| T1-3      | T4-5 | T6 | T7-11 | T12+ |   |  |

Close combat weapon

| R         | A  | WS | S    | AP  | D |  |
|-----------|----|----|------|-----|---|--|
| Melee     | 1  | 4+ | 3    | 0   | 1 |  |
| VERWUNDET |    |    |      |     |   |  |
| 2+        | 3+ | 4+ | 5+   | 6+  |   |  |
| T1        | T2 | T3 | T4-5 | T6+ |   |  |

Dark Zealotry

While this unit is leading a unit and contains a DARK APOSTLE model, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Malign Sacrifice

At the start of the Fight phase, if this unit contains one or more Dark Disciple models, you can select one of those models and one enemy unit within Engagement Range of this unit, then roll one D6: on a 2-5, that enemy unit suffers 1 mortal wound; on a 6, that enemy unit suffers D3 mortal wounds. That Dark Disciple model is then destroyed.

VERTEIDIGUNG

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IMMER / EINMALIG

Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.

Nurgle

Add 1 to this model's Toughness characteristic.

Slaanesh

Add 2" to this model's Move characteristic.

Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.

GEGEN DIESE EINHEIT

Dark Apostle

W5 · RW 3+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

| 2+                 | 3+    | 4+    | 5+    | 6+    |
|--------------------|-------|-------|-------|-------|
| S10+               | S6-9  | S5    | S3-4  | S1-2  |
| RETTUNGSWURF JE DS |       |       |       |       |
| DS 0               | DS -1 | DS -2 | DS -3 | DS -4 |
| 3+                 | 4+    | 4++   | 4++   | 4++   |

Dark Disciple

W5 · RW 6+ · 4++ · 1 LP je Modell

WIRD VERWUNDET MIT

| 2+                 | 3+    | 4+    | 5+    | 6+    |
|--------------------|-------|-------|-------|-------|
| S10+               | S6-9  | S5    | S3-4  | S1-2  |
| RETTUNGSWURF JE DS |       |       |       |       |
| DS 0               | DS -1 | DS -2 | DS -3 | DS -4 |
| 4++                | 4++   | 4++   | 4++   | 4++   |

REGELN & KEYWORDS KURZ

Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG

1x Dark Apostle - Equipped with: Bolt pistol, Accursed crozius

2x Dark Disciple - Equipped with: Close combat weapon

Anführer

This model can be attached to the following units: ACCURSED CULTISTS, CHOSEN, CULTIST MOB, CULTIST MOB WITH FIREARMS, LEGIONARIES, NEGAVOLT CULTISTS, NEMESIS CLAW, RED CORSAIRS RAIDERS